

# Matthew Temple - Michigan GT- Matt Temple

2300 / 2300 VALID

## Forces of the Abyss 2024 [2300]

Abyssal Guard	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Inf Troop [90] <i>Special Rules: Rallying(1 - Lesser Abyssal Only),Regeneration(5+)</i> <b>Keywords: Lesser Abyssal</b>	5	3+	-	5+	1	10	-/12	2	[90]
Inf Troop [90] <i>Special Rules: Rallying(1 - Lesser Abyssal Only),Regeneration(5+)</i> <b>Keywords: Lesser Abyssal</b>	5	3+	-	5+	1	10	-/12	2	[90]
Inf Troop [90] <i>Special Rules: Rallying(1 - Lesser Abyssal Only),Regeneration(5+)</i> <b>Keywords: Lesser Abyssal</b>	5	3+	-	5+	1	10	-/12	2	[90]

Succubi	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Inf Regiment [190] Succubi Lurker Chant of Hate <i>Special Rules: Ensnare, Fury, Stealthy, Pathfinder, Wild Charge(D3),Vicious</i> <b>Keywords: Lesser Abyssal, Succubi</b>	6	3+	-	3+	3	20	14/16	2	[150] [20] [20]
Inf Regiment [175] Succubi Lurker Blade of Slashing <i>Special Rules: Ensnare, Fury, Stealthy, Pathfinder, Wild Charge(D3)</i> <b>Keywords: Lesser Abyssal, Succubi</b>	6	3+	-	3+	3	20	14/16	2	[150] [20] [5]
Inf Regiment [170] Succubi Lurker <i>Special Rules: Ensnare, Fury, Stealthy, Pathfinder, Wild Charge(D3)</i> <b>Keywords: Lesser Abyssal, Succubi</b>	6	3+	-	3+	3	20	14/16	2	[150] [20]
Inf Regiment [170] Succubi Lurker <i>Special Rules: Ensnare, Fury, Stealthy, Pathfinder, Wild Charge(D3)</i> <b>Keywords: Lesser Abyssal, Succubi</b>	6	3+	-	3+	3	20	14/16	2	[150] [20]
Inf Regiment [170] Succubi Lurker <i>Special Rules: Ensnare, Fury, Stealthy, Pathfinder, Wild Charge(D3)</i> <b>Keywords: Lesser Abyssal, Succubi</b>	6	3+	-	3+	3	20	14/16	2	[150] [20]
Inf Regiment [170] Succubi Lurker <i>Special Rules: Ensnare, Fury, Stealthy, Pathfinder, Wild Charge(D3)</i> <b>Keywords: Lesser Abyssal, Succubi</b>	6	3+	-	3+	3	20	14/16	2	[150] [20]

Abyssal Horsemen	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Cav Regiment [240] Blood of the Old King <i>Special Rules: Crushing Strength(1),Regeneration(5+),Thunderous Charge(1)</i> <b>Keywords: Hellequin</b>	8	3+	-	5+	3	18	-/16	3	[225] [15]
Cav Regiment [245] Blessing of the Gods <i>Special Rules: Crushing Strength(1),Regeneration(5+),Thunderous Charge(1),Elite</i> <b>Keywords: Hellequin</b>	8	3+	-	5+	3	18	-/16	3	[225] [20]

Tortured Souls	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Swm Regiment [120] <i>Special Rules: Crushing Strength(1),Fly, Lifeleech(2),Thunderous Charge(1)</i> <b>Keywords: Phantasm</b>	8	4+	-	4+	2	9	-/14	2	[120]
Swm Regiment [120] <i>Special Rules: Crushing Strength(1),Fly, Lifeleech(2),Thunderous Charge(1)</i> <b>Keywords: Phantasm</b>	8	4+	-	4+	2	9	-/14	2	[120]

Abyssal Harbinger	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Inf) 1 [90] Lute of Insatiable Darkness Firebolt (18", Piercing(1)) Bane Chant (2) <i>Special Rules: Aura(Rampage (Melee 3) - Infantry only),Command, Individual, Regeneration(5+),Very Inspiring</i> <b>Keywords: Abyssal</b>	5	5+	4+	4+	0	2	10/12	2	[65] [25]
Hero (Inf) 1 [65] Firebolt (18", Piercing(1)) <i>Special Rules: Aura(Rampage (Melee 3) - Infantry only),Command, Individual, Regeneration(5+),Very Inspiring</i> <b>Keywords: Abyssal</b>	5	5+	4+	4+	0	2	10/12	2	[65]

Abyssal Warlock	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Lrg Inf) 1 Spellcaster 2 [105] Firebolt (18", Piercing(1),Steady Aim) Bane Chant (2) <i>Special Rules: Command, Fury, Inspiring, Nimble, Regeneration(5+)</i> <b>Keywords: Abyssal</b>	6	4+	4+	4+	1	5	11/13	3	[85] [20]

**Total Units:**  
**Total Primary Core Points:**

16  
2300 (100.0%)

**Total Unit Strength:**

32